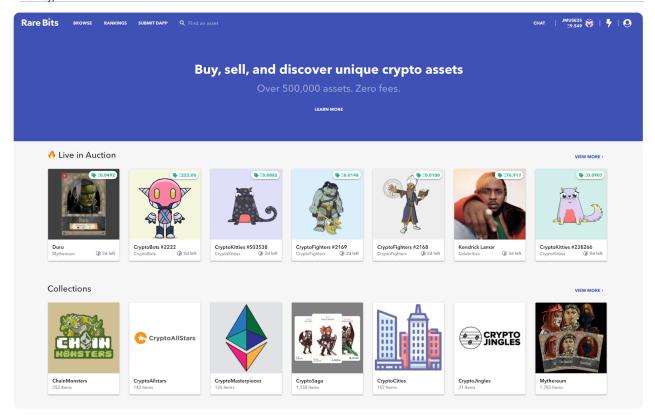
Some Background Context:

A few months ago, we launched the beta version of Rare Bits - a marketplace for crypto assets/digital collectibles. At the time, our approach/goal for the homepage design was that it should showcase a variety of popular crypto assets that users would find interesting and to highlight all the growing activity in the space.

Screenshot of our homepage today, which is the design we launched with in early Feb (though we've certainly added many more crypto assets along the way)



Some Post-Launch Learnings:

After launch, we received a lot of positive feedback from early users of Rare Bits and the broader community. Our homepage was a great "front door" experience into the crypto assets/digital collectibles landscape as there was always new and exciting content on display.

However, while there was a lot of user traffic to our site, auction activity (actual buying and selling of crypto assets) took a bit longer to ramp up. Our diagnosis was two-fold:

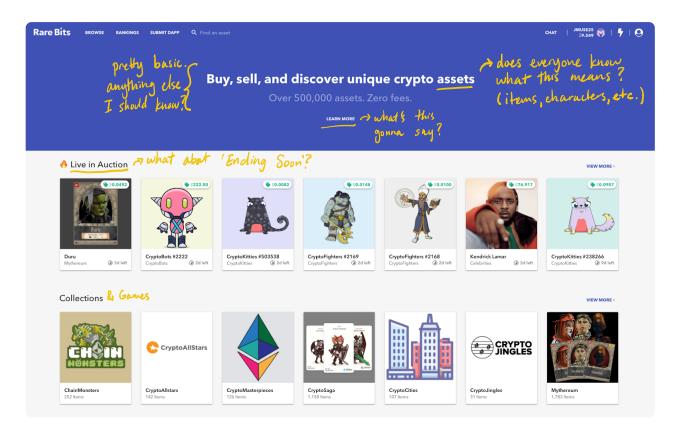
We needed better on-boarding and user education on the homepage. While there's a ton of interesting content, it might not be so clear what you can do on our platform and how to get started.

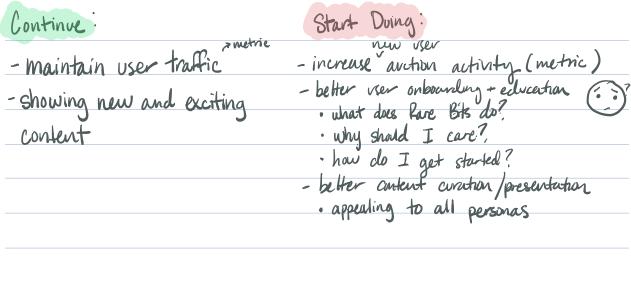
We needed better curation of content on the homepage. Users ultimately care about buying and selling crypto assets for games/applications they are actively engaged in, so we need an experience that matches their true intent.

The Design Exercise/Deliverables:

We would love for you to take a stab at redesigning our homepage, given some of the goals and learnings stated above. You can change up the visual patterns, the UI layout, the overall UX - whatever you think represents your perspective on an improved design.

You don't need to deliver something that is super high-fidelity or production ready. We're more interested in your approach to solving problems, your design process, and your visual style.





Personas

** Since we're focused on increasing new user
buying/selling, we'll only look at new user
personas, even though there's room to improve
for existing, active users.

DI'm already playing a cryptogame and I
just want to use Rare Bits to shop for assets
for that one game.

② I don't play a cryptogame yet, but I understand
the concept and want a low risk way to try it

③ I don't know anything about crypto, but
I'm a gamer and interested in new gaming tech.

| Information Architecture | |
|--------------------------|---------------------------------|
| Continue: | Start Doing |
| -easily browse items | - equally weight onboasling |
| on home page | and market place items |
| - search near top for | - Ethereum acct -> sign up flau |
| people who know | - Simple explanations +onboard |
| what they want | w/ details on demand |
| U | • |

Brand Design

Continue:

- Purple sometimes associated w/ nyathy, which fits the genstone logo well - Gems, diamonds, sparkles are associated w/valuables and currency in many games

Start Doing:

- Genstone logo on loading screen it more. & * * sparties, bits, new, occiting
- Maybe more informal, colloquial gamer language? While still being professional + trustworthy

Visual Design

Continue:

Start Voing:

- add hierarchy to different - Cards are nice functionally as well as relation to TCGs for sections by importance
- Side such is nice for
 - 2 lidom
- Material denger makes
 - Sense

- - incorporate gens and bits
 - into VizD componente
- currently a bit state be bolder
- remove all caps. acronyms and proper nouns hard to identify
 - in all caps.



| What are crypto items? | What does lare bits do? | How do I start? |
|------------------------|-------------------------|-----------------|
| | | |
| 00000 | LENEN MIKE | SIGN UP |
| BR O WSE | ZCAPIN AND | SIBM UP |

| Games & Collections | What are crypto items? |
|---------------------|------------------------------|
| ALL GAMES IRL | A crypto item is a |
| | non-fingible token, |
| | Something with unique |
| | characteristics that can't |
| | be replaced. Unlike a dollar |
| | bill that can be exchanged |
| | for a different dollar for |
| | the same value, a crypto |
| | item has a unique value. |

| Bonus | Feedback |
|-----------|---|
| - About | Us page should be about Rare Bits' story, mission, values re human-centra and from the motivations of the co-family |
| | |
| - Respons | sive breakpoints are strange, could be imposed |
| - Should | encourage popular or new games to discover? |
| - For th | use unfamiliar w/ crypto, should there be an estimated |
| dollar | conversion? Or a toggle view for it? people by into the |
| - World | be call to see very personalized game pages story-telling |
| - New | user sign-up flow seems contained, especially for |
| | e w/o any cryptocoroney. Metamask confising? |
| | + make sense to have lare Bits and Fan Bits be |
| | e? Why not Rarebits/creators? |
| | |
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